

A Personal Learning Framework

Stephen Downes
February 8, 2014
Learning and Performance Support Systems





Organizations aren't thinking about the 'networked individual' – the networking choices and patterns of individual Internet users. They're still focused on their own organizational information systems and traditional institutional networks.

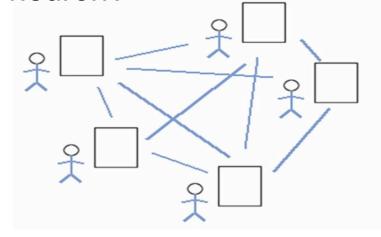
William H. Dutton

http://papers.ssrn.com/sol3/papers.cfm?abstract_id=1767870

- We are still in a world of mass, of masses of people, votes, ideas
- These are the properties of the individual, applied to the whole

Is the power of the brain in the neuron?

Really?



http://www.downes.ca/post/43456

Connectivism

"At its heart, connectivism is the thesis that knowledge is distributed across a network of connections, and therefore that learning consists of the ability to construct and traverse those networks."

What Connectivism Is

http://halfanhour.blogspot.com/2007/02/what-connectivism-is.html

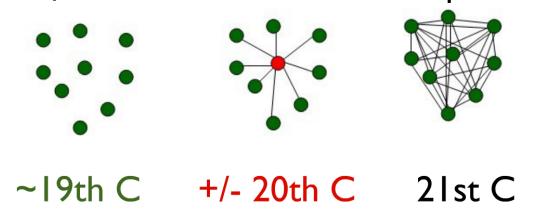
Typical Workplace Learning:

- Demand driven
- Employer driven
- Content driven

It's no coincidence that the dominant workplace e-learning technology is based on military training manuals

The Evolving Organization

Competition Collaboration Cooperation

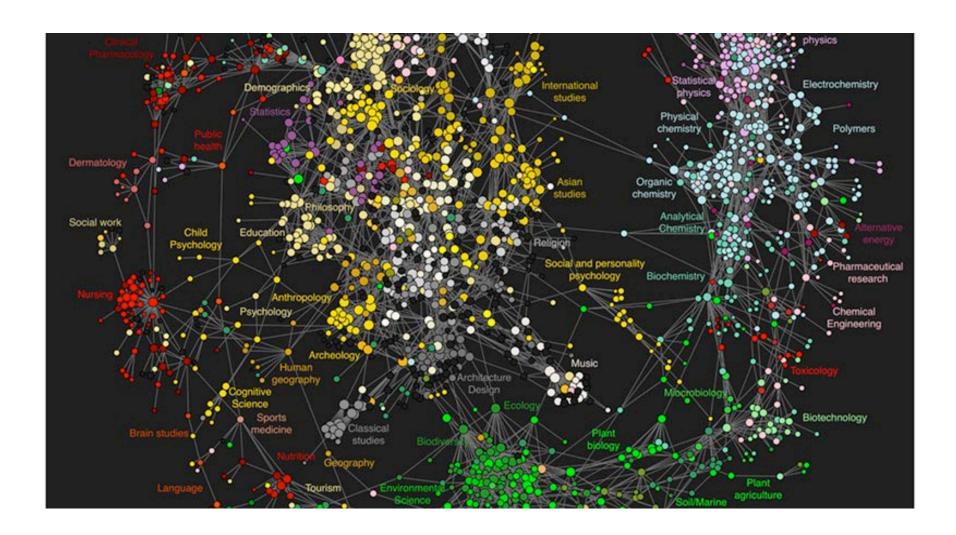


Adapted from: http://www.slideshare.net/jarche/working-smarter-hr-exec-council?from=ss_embed

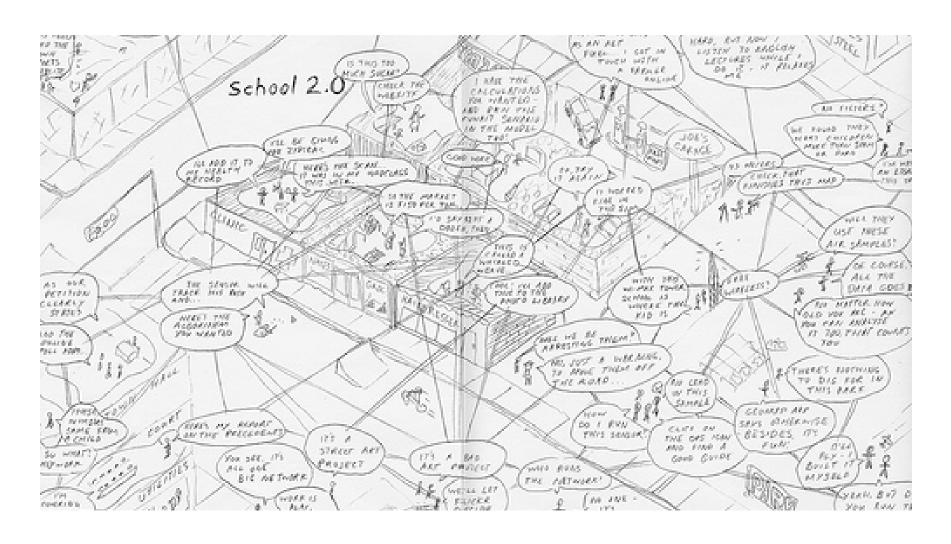
Community = Interactions

- Not 'spreading the word'
- Not 'amplification'
- But rather, the creation of our own society, together
 - emergent from the free actions of each of us
 - not based on the ideas of one (or a small number) of individuals

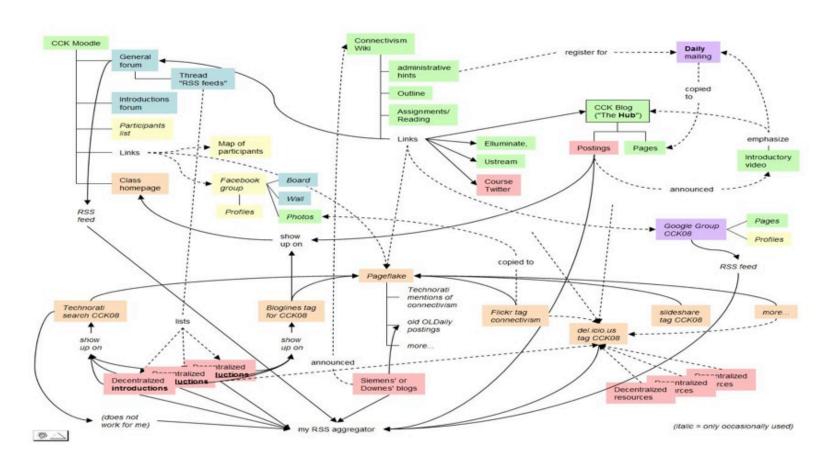
New Roles for Research



New Models for Schools



A Map of the Community



Connectivism: A Theory of Personal Learning Stephen Downes, December 3, 2008, Educational Development Centre, Ottawa http://www.downes.ca/presentation/208

The MOOC Model

- MOOC: Massive Open Online Course
- There is no central core feature no core content, group, etc
- Course design is a network, or a map, or a community
- Resources are distributed, and aggregated
- Participants are encouraged to create their own resources, communities, groups



PLENK 2010 involved a significant research effort

http://connect.downes.ca/

PLENK Analytics



Rita Kop

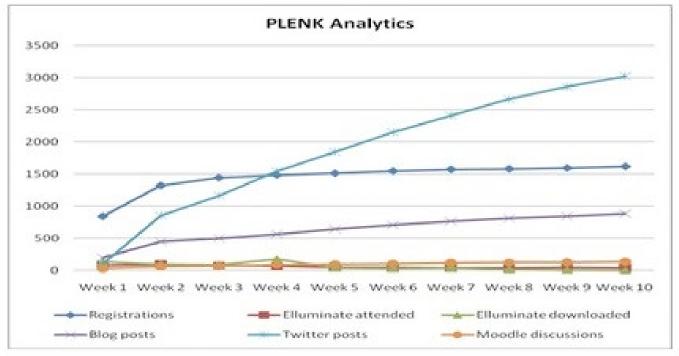
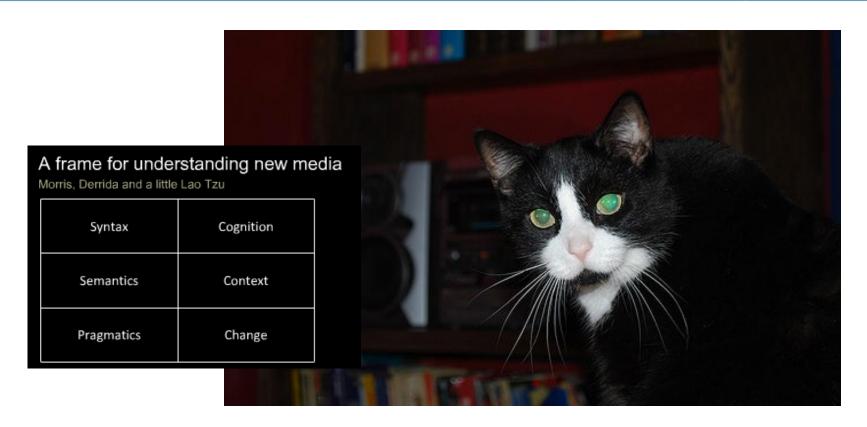


Chart 2. PLENK participation rates.

Supporting ongoing MOOC participation

http://www.irrodl.org/index.php/irrodl/article/view/882

Critical Literacies



Understanding how we use artifacts to *communicate* in online and other learning networks

http://www.downes.ca/presentation/232

"Students, as they are increasingly posed with problems relating to themselves in the world and with the world, will feel increasingly challenged and obliged to respond to that challenge... Their response to the challenge evokes new challenges, followed by new understandings; and gradually the students come to regard themselves as committed."

Paulo Freire

http://www.marxists.org/subject/education/freire/pedagogy/ch02.htm

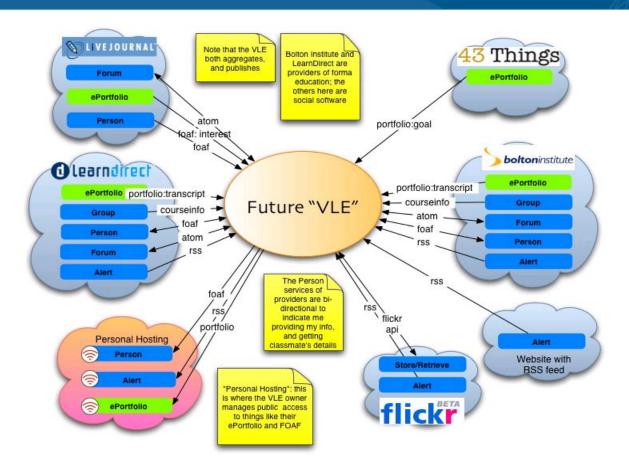
Personal Knowledge

- Is not 'constructed'
- You do not 'make meaning' for yourself
- It is a matter of organic growth



This is important because it means that developing personal knowledge is more like *exercising* than like inputting, absorbing or remembering

The Main Idea



The web of the future isn't about visiting sites, it's about connecting resources.

We're trying to understand society by collecting individuals But a sand castle isn't just a pile of sand



Image: http://pixdaus.com/single.php?id=25529

http://www.downes.ca/presentation/257

Knowledge is distributed across a network of connections Learning is the ability to traverse and grow those networks



There is no curriculum, no body of knowledge - McGuffin The product of learning is the learner



Fernando Flores Emotional Fortitude

21st century skills

Image: http://www.masternewmedia.org/news/2008/06/01/making-sense-of-new-technologies.htm

It's not that there's nothing to learn
But that it's complex, and needs to be *navigated*Not memorized

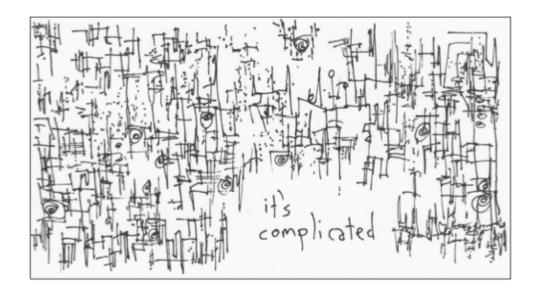


Image: http://www.gapingvoid.com/complicated128.jpg

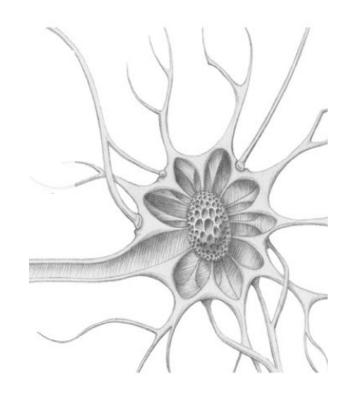
http://www.downes.ca/post/48669

A tool for learning networks
It functions as a *node*Not as part of a *mass*



http://grsshopper.downes.ca/

- We function as nodes in the network
- Aggregate, remix, repurpose, feed forward
- Craig Newmark: listen to people, repeat what they say, and then get out of the way.



http://ple.elg.ca/course/?p=18

Two kinds of knowledge

- personal knowledge
- social, or public knowledge

Networks in general

A common set of principles

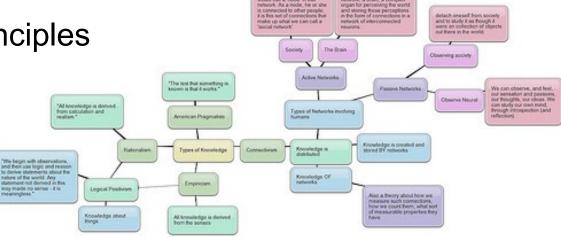
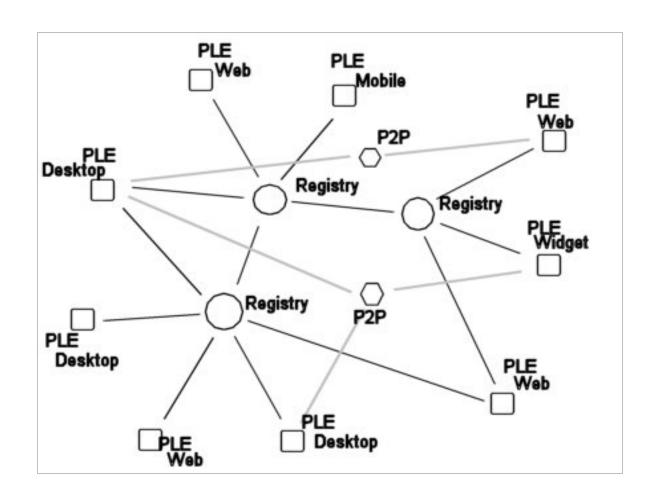


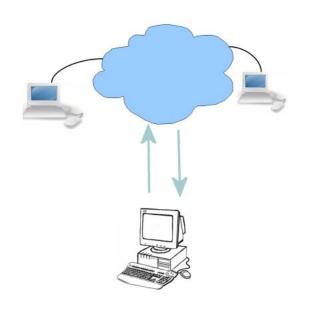
Image: http://techticker.net/2008/09/16/types-of-knowledge/

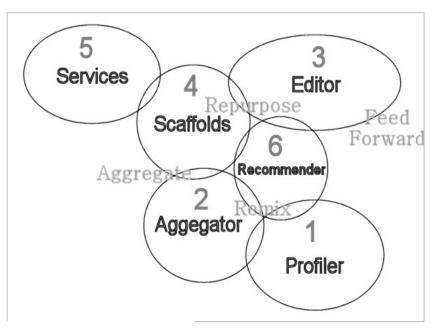
http://www.downes.ca/post/33034

The Design of a PLE



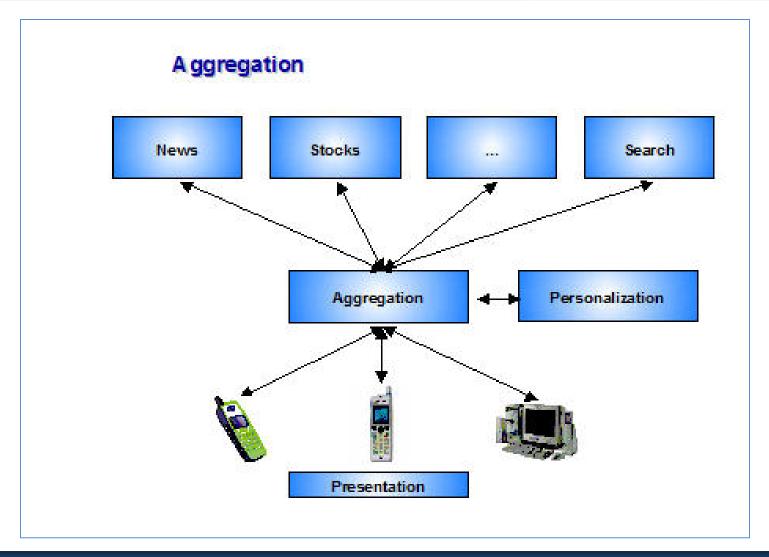
Plearn



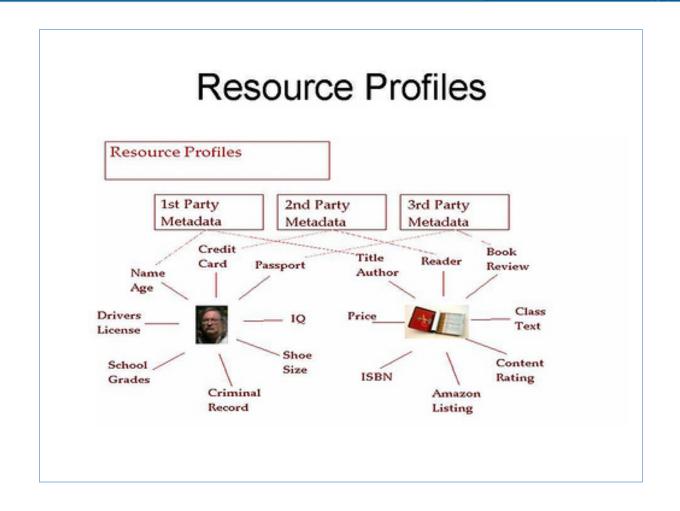




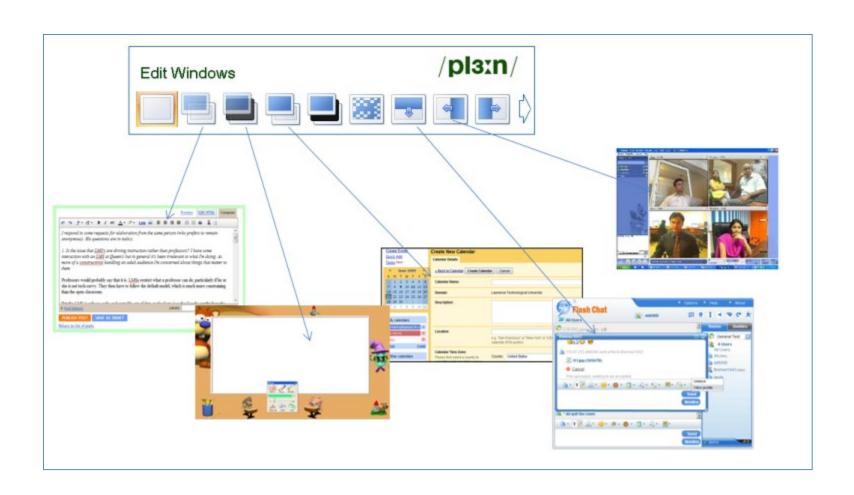
Aggregation



Resource Profiles



Scaffolds and Third Party Services



Learning and Performance Support Systems

Single point of access to all skills development and training needs



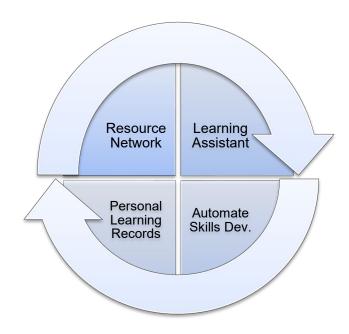
- It's personal and you carry it with you
- It's a network we don't put everything in one package, but develop an infrastructure that links relevant resources
- Different types of things, not just courses:
 - Access to learning resources
 - Calling cards and communication tools
 - Credentials, permits and licenses

- Individual learning path
- Context-aware support
- Searchable and verifiable
- Tailored to industry needs
- Always available
- Point of need performance support



Learning and Performance Support System: Core Technology Development Projects

- Learning services network and marketplace
- Automated skills development and recognition
- Lifetime management of learning and training records and credentials
- Personal learning assistant to view, update and access training

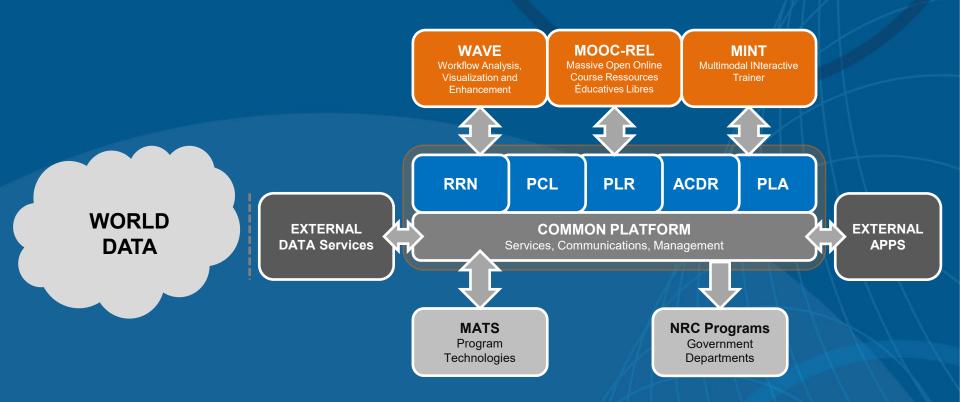


 Learning as a cloud service and deep integration with external systems

Technical and scientific requirements

- User / Data / Knowledge / Access Management
- Workflow Management / Recommender Engines
- Analytics / Search / Profiling Tools
- Intelligent Tutoring / Adaptive Learning / EPSS
- Educational / Learning Sociology / Psychology / Technology / Policies
- Skills / Competency / Proficiency Framework
- HCI / HMI (Human Computer / Machine Interaction)
- Modeling / Simulations for learning
- Input / Output Modalities and Edge connections

Program Design and Scope



Blue: Core technology projects

Orange: Implementation projects with commercial clients

Grey: Infrastructure, other NRC programs, external services



Thank you

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