

Supporting Open Access

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TLt Summit

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1. Open Access

May, 1995

AOL, Prodigy, CompuServe join
the internet... why?

"Gradually, people are coming to realize that the term 'free' has to do with access, not with price. . ."

– GNN's Tim O'Reilly

<http://www.december.com/cmc/mag/1995/jul/cutting.html>

But he also said...

“In looking to start up its Internet service, AOL is certainly hedging its bets, half-hoping perhaps that the Net will go away and leave them their proprietary business.”

The tension has never gone
away...

Open vs. Closed

Broadcast vs. Conversation

Institution vs. Individual

Hierarchy vs. Network

Centralized vs. Decentralized

Product vs. Remix

Planned vs. Chaotic

Static vs. Dynamic

Push vs. Pull

What is an Open Educational Resource?

- fees
- subscriptions
- tuitions
- registrations
- obligations
- etc.

at a minimum,
no cost to the
consumer or
user of the
resource



OER



Conditions?

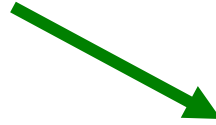
Attribution

Share-Alike

Non-commercial

No-modify

Educational



Freedom to

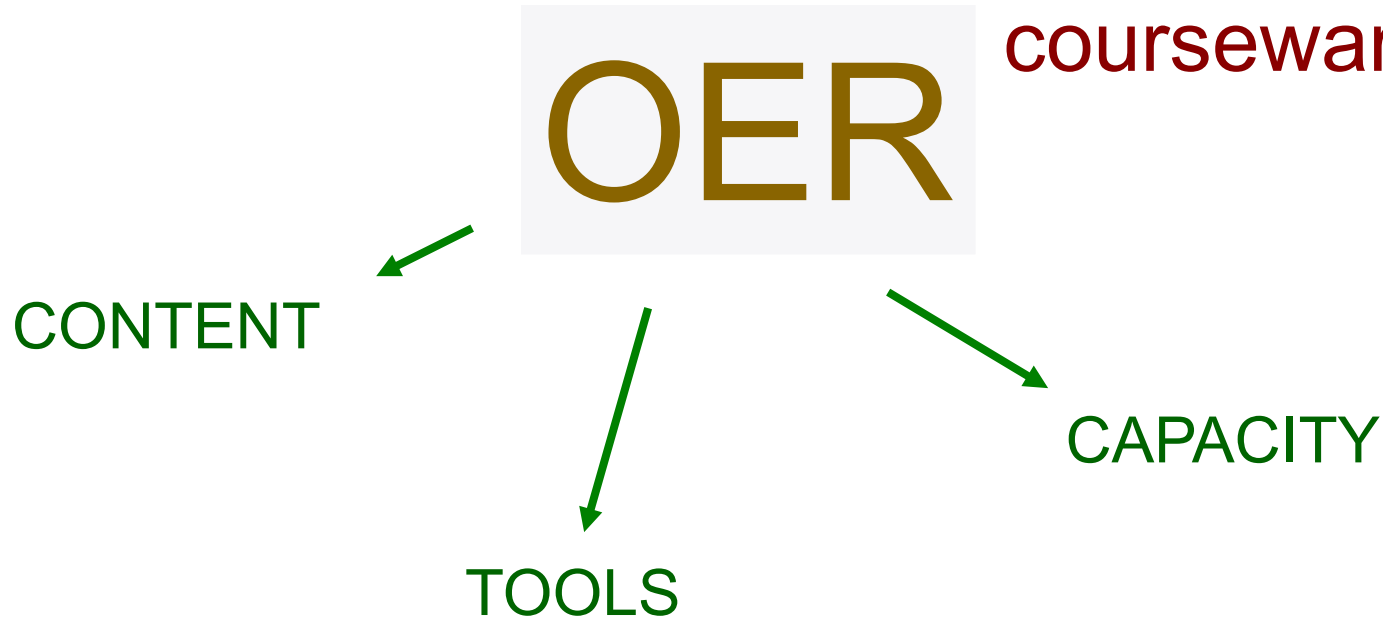
- access
- copy
- modify
- redistribute

Footnote 2005, Doyle 2005

Matter more in conditions of scarcity, not abundance

What resources?

Not just
courseware...



What is Sustainability?

Sustainable...

- Costs exist and may be significant
- Sustainability is measured from *provider* perspective... but providers vary
 - are there models for *cheaper* providers?

More than just cost...

we need to consider:

- **usability**
- **durability**
- **accessibility**
- **effectiveness**

-Alternate objective: free as in freedom

2. Grounds and Motivations

Why Support Closed Access?

- Privacy - people are more likely to communicate openly
- Property - closed access as a way to protect IPR
- Faculty skills - faculty are used to teaching in traditional classroom environments

What prompted open access?

When the internet came to the
desktop, people gained a great
new capacity

New technologies...

Text editors, email clients,
HTML, web servers, digital
media, blogs...

New markets...

A global reach via greater
connectivity, peer to peer,
disintermediation...

Traditional media and services,
quite correctly, perceive this as a
threat...

The fax machine...

vs. courier services

The internet

vs. television

Skype

vs. the telephone

Blogging

vs. newspapers

In general, new technology is introduced in two stages...

First, it duplicates existing products and services...

Second, it obliterates them...

3. Business Models

Business Models...

Proprietary and commercial vs.
free and open source

Windows vs. Linux

PDF vs. Plain Text

Elsevier vs. Open Archives

Business Models

Numerous business models...

these vary mostly by funding *source*

but models have other implications

who authors (whose point of view)?

who controls (funds, resources)

who distributes?

Endowment Model

- Single large grant
- Managed by fund-holder
- Funding via interest

Eg. Stanford Encyclopedia of Philosophy

\$US 3 to 4 million fund
\$190,000 budget

Membership Model

Eg. Sakai

Eg. MERLOT

Eg. OCW Consortium

Donations Model

- Donations solicited from public
- May involve project membership
(by individuals)
- Project managed by a board

Eg. Wikipedia foundation
Apache foundation

"In the Conversion model, you give something away for free and then convert the consumer of the freebie to a paying customer."

Sterne and Herring (2005)

Contributor Pay

- Creators of resources pay for ‘publication’
- Resources are managed by the publisher

charges for this process will be met by funding bodies, such as the Wellcome Trust - 1% of their annual spend.

Eg. Public Library of Science

But also

Think about YouTube, Blogger, Flickr (pro)

Sponsorship Model

- The ‘public television’ model
- Resources are ‘sponsored’ by donors
- Usually in return for sponsorship spot



Advertising.....?

MIT iCampus Outreach Initiative
(Microsoft) (CORE, 2005)
Stanford on iTunes project (Apple)

Institutional Model

Examples: OpenCourseWare
Open Knowledge Initiative
OPLC

All from MIT

- Sponsoring organization pays costs
- Considered part of its ‘mandate’

It usually manages it, too... and there may be side-benefits

Government Funding Model

- Government funds
- Usually managed by arms-length board (but not always)
- Intended to serve government objectives...

OLPC (again)

Canada SchoolNet

Universities, colleges, schools

4. Production Models

Traditional models of production,
business models, and distribution
channels are threatened

Production...

Demand vs. Volunteer

Encyclopedia Britannica vs.
Wikipedia

Content Models

The type of content produced is heavily influenced by the funder

- universities produce courses
- governments produce institutions
- publishers produce books, journals

What would the recipients produce?

Content Models

**‘Sustainable’ often means
‘localizable’ and tantemount to
‘reusable’**

so people can meet their own needs

What you produce might not mean the same thing to the people reading it....

Not merely an issue of culture - also one of semantics

Rethinking the Provider / Consumer relationship

- Content may reflect values of the provider
- cultural imperialism

We need to think of OERs from
the perspective of the user...
and the user's community

Not just a needs assessment

Because you
always find
what you're
looking for

Traditional Model

**hiring of professional staff
to design and produce OERs**

Question of cost, use of volunteers

**(This raises the question of motives
and again changes 'sustainable')**

Non-financial incentives?

Volunteer Organization

Community model – emphasis on individual members (eg. OSS)

-Emergent model – emphasis on process (eg., Slashdot, eBay)

-Producer-consumer model vs co-producer model – Web 2.0

-Traditional – design, use, evaluation

Quality: peer review? MERLOT

-Rethink the idea of ‘producing’

-Decentralize, disaggregate

***The ‘use’ of a resource constitutes
the ‘production’ of a new resource***

5. Distribution Models

Even as we bring our local forms
of interaction – conversations,
friends, sharing – into the global
arena...

... the global forms of
interaction are being brought into
our homes... copyright, points
clubs & air miles, profiling,
tracking, authentication

Distribution models...

Broadcast vs. network

MPAA vs. Gnutella

NY Times Editorial vs Instapundit

CD-ROM vs. online

“If 'technology' means 'everything is a copy' - which, of course, is the design of the network - and if the consequence is that everything is copyrighted - then all remix today presumptively requires the permission of someone first.”
(paraphrase)

Lawrence Lessig

<http://www.downes.ca/cgi-bin/website/view.cgi?dbs=Article&key=1094072167>



... infiltrating not only our homes
and our lives but even our
language...

Aspirin, xerox, coke, just do it,
piracy, collateral damage, ethnic
cleansing...

Even as we become more free,
the calls for a closed network are
becoming more insistent and
more pervasive...

Bundles...

Music albums, preformatted radio,
Elsevier (again), image libraries,
cable packages, Windows, 'enterprise
solutions'

Closed Spaces and Markets...

Friendster, Orkut, site registration,
federated search, the LCMS...

Learning Design...

The analogy of the play vs. the
analogy of a game... direction vs
action, package vs. materials

Media Formats...

PDF vs. HTML/XML, Real or WMF
vs MP3

Digital Rights...

XrML and ODRL (whatever is not expressedly permitted is prohibited)



Dan Rehak: ‘Behaviours, services, etc: identification, authorization, authentication, digital rights, etc., all have to be worked out and all have to be defined in the system.’ (paraphrase)

<http://www.downes.ca/cgi-bin/website/view.cgi?dbs=Article&key=1094171195>

Really? Did RSS work that way? Blogs?

We need not just a mechanism but
a model of production, use, distribution

Existing structures

- centralized management, funding
- hierarchical, 'outcomes'

are often *barriers* to OERs - we feel this in
our communities

6. Barriers

Most of the barriers to the sustainability of OERs have nothing to do with money

There are *billions* of free resources out there

billions

The problem is control

... and ownership

Funding...

Who gets funded

- individual vs institution
- first vs third world

Type of product funded...

producer focused ?

(eg. Requires Windows, English)

Centralized

eg. 'we decide, you follow'

Can 'grassroots' initiatives get funded?

Overhead...?

What is the cost of 'free' content?

- licenses that expire
- technology that needs service
- power costs

Justification, Quality...

- are recipients required to 'report'?
- must projects demonstrate 'outcomes'?

These are not simply overhead
but they speak directly to
the issue of control

Whose project is it?

Distribution barriers...

Lock-out

Subscription access, user registration,
passwords, network authentication...

Lock-in

Proprietary content and software,
closed markets, 'solutions'

High Bar

APIs and interoperability, web
services, Java, metadata

Flooding

Starbucks and AOL, spam

Legal

The attack on fair use, the attack on
free software, SCO, DMCA

... and we, as a community, are
complying...

IMS Metadata

Why 87 fields and detailed taxonomies? Why not Dublin core... or even RSS? Why metadata at all?

SCORM

Why a content (resource) based independent study mode based on commercial content (and providers, and LMSs) and no interaction?

Learning Design

... wherein we tell people what they ought to do, rather than provide what they need when they need it...

directed play vs. improv

Digital Repositories

Why would we adopt a federated system characterized by closed gates, instead of a harvest system characterized by open access?

CORDRA

Object identification and handles...
and permissions and authentication
built into the backbone of the
network?

7. Successful Models

In the history of the internet, ask
yourself, what has been
successful, what worked?

FTP, email, Usenet, the web,
blogs, RSS...

What did these have in common?

They were...

- simple
- decentralized
- open
- free... etc.

- Adobe: “we want to be the toolmaker”
- Google: GEAR, open source tools

OERs today are about giving
people the means to create

And then stepping out of the way

Flickr Facebook YouTube
Blogger MySpace Yahoo-
Groups Revver Writely
Wikipedia LiveJournal
WordPress Drupal PHP

Giving knowledge for free...?

So long as we think of OERs as charity...
as something we create
and that we *give* to the indigent
OERs will never be sustainable

http://www.oecd.org/document/41/0,3343,de_2649_201185_38659497_1_1_1_1,00.html

IMS landed on my desk in 1997
or so...

Where is my 'blogger' of
e-learning? Where is my RSS?

Connexions...?

<http://connexions.rice.edu>

One view... the market will do it
for us (Lessig?)...software
companies, publishers...

On this view, open resources
must be commercialized...

I have no faith...

It is worth noting – none of these major waves were commercial innovations – commercialization only came after – html and web pages, simple, easy to use... mailing lists... blogs.... RSS.... Photo blogs....



We have to do it ourselves...

Existing institutional structures –
yes, including universities – will
tend to throw up barriers rather
than open access...



<http://www.downes.ca/cgi-bin/website/view.cgi?dbs=Article&key=1094072840>

Why?

the idea that new media is like a
vocabulary...

but nobody can learn only by
listening, nobody can teach only
by speaking

We need to be able to speak, to use
the syntax of our new language...

‘There are two ways to do it. Wrap everything up in one bundle, call it a folder, and you just drag and drop the folder. It's pre-packaged. The other way to do it is that it's not prepackaged, it's just there.’
(paraphrase)



‘Programs are to digital media what syntax is to language. With one, it's a package, signed, sealed and delivered. With the other, it's open. The conceptual way in which you deal with it in an instructional sense is open. In the prepackaged way, the decision has been made. In the open mode, I deal with it as it arises.’

We have to have conversations

- need negotiation, for example

We have to have diversity

- access across multiple communities,
new resources, new ways of thinking

We have to have symbiosis

- shared resources, elimination of redundancy (otherwise, we will be paying for all those features in Word forever...)

We have to have feedback,
checks and balances

- back propagation
- recommenders and reviews

We have to have emergence

‘The wisdom of crowds’, the idea of
democracy, the marketplace

‘So the pedagogy of peer to peer process, we get the concept of 'regotiation' - is a term that captures this process of posting a need, responding to a need, posting a resource, etc, the iterative process that meets the need...

The more diverse the community, the more stable it tends to be. Boundary members are especially important - creates links with other groups. ’ (paraphrase)



Erin Brewer

<http://www.downes.ca/cgi-bin/website/view.cgi?dbs=Article&key=1094170319>

The mechanism...

- filter
- repurpose
- remix
- feed forward

We want layers, not channels

Instead of trying to organize the network, we should be looking at how it can organize itself...

We are now at the point where we have pretty much replicated the non-digital environment –
online courses, class,
newspapers, etc.

But the potential of the net is as a
communications tool... speaking
not only in the old language, but
in the new language

We have to gain our voice, to
speak for ourselves, to reclaim
our language, our media, our
culture

Go fast, go cheap, and let it go
out of control...

Lamb, Levine, Norman – Small
Pieces Loosely Joined

<http://careo.elearning.ubc.ca/cgi-bin/wiki.pl?SmallPiecesLooselyJoined>

Marie Jasinski ~Educhaos

<http://elearn.ucalgary.ca/showcase/presentations/pres3.html>

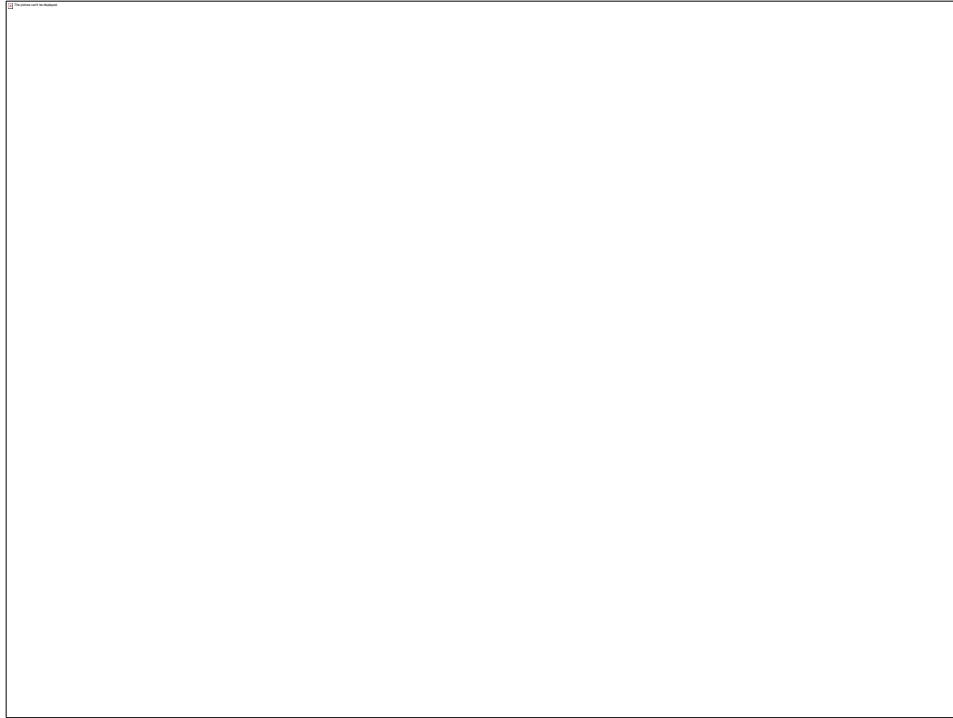
Reusable media – we need a
blogger of learning content

Social software – we need a way
to support conversations and not
just content

Learning – we need to leverage
the principles of self-organizing
networks...

We need to transform learning...

from something we do for people
to something they do for
themselves...



<http://www.downes.ca>